Juanlu Castro
Front End Developer

JavaScript ES6, React, Next.js, TypeScript, Node.js, HTML5 & CSS3

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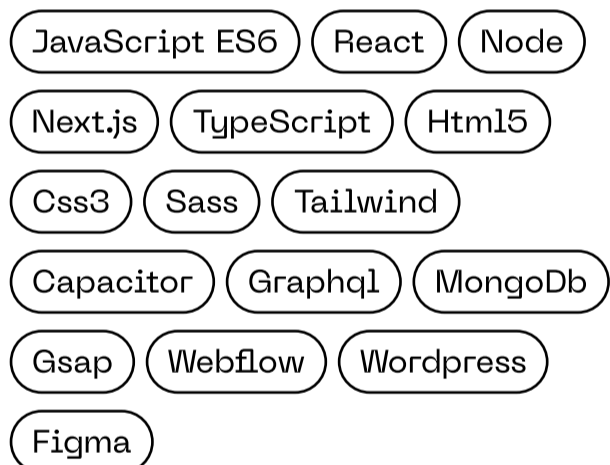- 💼 juanlucastro.com
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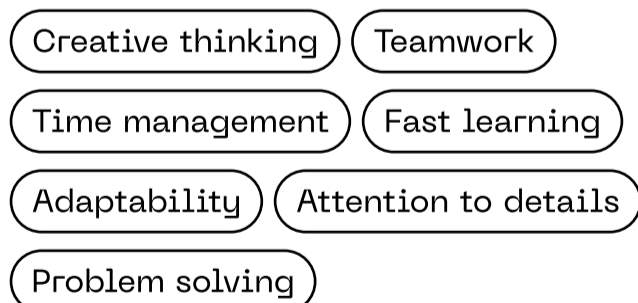- 🐙 juanluiscas@gmail.com

// Profile

Front End Developer. Love developing web apps from scratch. Also have been formed as a visual and motion grapher which makes a versatile profile and helps to find the most efficient and intuitive way to develop projects.

// Skills

- JavaScript ES6
- React
- Node
- Next.js
- TypeScript
- Html5
- Css3
- Sass
- Tailwind
- Capacitor
- Graphql
- MongoDb
- Gsap
- Webflow
- Wordpress
- Figma

// Soft skills

- Creative thinking
- Teamwork
- Time management
- Fast learning
- Adaptability
- Attention to details
- Problem solving

// Languages

English: fluent.
Spanish: native.

// Web dev projects

> **Graf Cómic** — https://graf-comic.vercel.app
- Mobile web application for GRAF, the comic and self-publishing festival.
- JavaScript, NextJs, MongoDB, Mongoose, HTML5, CSS,TailwindCss.

> **What the food!** — https://main--incomparable-zuccutto-55e12f.netlify.app
- Mobile web app for search cooking recipes.
- JavaScript, React, ExpressJs, MongoDB, Mongoose, HTML5, CSS.

> **Duga** — https://duga-app.up.railway.app
- Mobile web app for making playlists based on a related artist.
- JavaScript, ExpressJs, MongoDB, Mongoose, Handlebars, HTML5, CSS, spotifyAPI.

> **Pizza Party** — https://clorodino.github.io/pizza_party
- Puzzle game where the player catches the right items.
- JavaScript, HTML5, CSS, HTML Canvas.

// Work experience

> **Front End Developer** — Z1 Digital Studio.
June 2022 - April 2024. Remote.
Front End Developer.
- Create web-apps, landing pages and mobile applications.
- TypeScript, Webflow, Styled Components, Tailwind, React, NextJs, Capacitor, GraphQl, Docker and Ionic.

> **Full Stack Developer** — Bubbo App.
February 2022 - March 2022. Barcelona.
Full Development of React Native Mobile App.
- JavaScript, React Native, Expo, ExpressJs, MongoDB, Mongoose, Tailwind, React Native Classnames and Test Flight.

> **Illustrator, Motion and Visual Designer** — Freelance.
July 2007 - October 2021. Barcelona.
Motion graphics, illustration and design for clients like Ogilvy, Tous or Wallapop.
- Full Development of projects from scratch.
- Created Motion graphics, illustration, graphic design, modelling and render 3D, video editing and audio recording.
- Developed self-management, teamwork, project organisation and timings.

> **Motion and Visual Designer** — PresBiz.
January 2018 - February 2019. Barcelona.
Presentations and explained videos for marketing and corporate projects.
- Summarized and ordered concepts for a clear exposition.
- Managed a 3-member team and coordinated with clients a successful presentation for the launch of a new drink.
- Handled diary graphs and data.

> **Art Director** — 16 Escalones Prod.
September 2015 - March 2017. Sevilla.
Production for TV and other shows.
- Managed short timings and hard situations.
- Team management and organisation with other departments.

> **Visual & Web Designer** — Onírica Publicidad.
December 2005 - November 2008. Sevilla.
Graphic and web design for corporate projects.
- Coordination of the web department.
- Created Webs from design to development (HTML, CSS and ActionScript).

// Education

> **Full Stack Web Developer Bootcamp** — Ironhack.
October 2021 - December 2021. Barcelona.
- 9 week intensive web development bootcamp.
- Front end projects using HTML, CSS, Bootstrap.
- Full stack project using Express.js, Node.js, Handlebars, MongoDb and Axios.
- Web App using React.js and Material UI.

> **Graphic Designer** — Sevilla Art School.
October 2003 - June 2005. Sevilla.